
Subject: Re: c++ standard read-only property flag would be handy

Posted by [luoganda](#) on Wed, 13 Dec 2017 11:44:27 GMT

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Bar::Item(orIt'sDerivates) is a good example why.
ToolButton is one such derivate.

There is no way to read properties, only Set... are there like Text(), but no Get(),
unless someone 1)subclasses it or 2)duplicate data in advance <=both is unneded

If this c++ flags were available, there would be no hokus pokus to
get those values now(noNeedToWrite Get...) and worying if both set/get is implemented,
because they would already be available by design.

+ you get direct access to it, no need to worry if
setter/getter is written as by val/ref ,like ...& Get(...) and Set(...&) to access it byRef
