Subject: Fixes to Array::Create & Vector::Create
Posted by Novo on Fri, 15 Dec 2017 02:46:27 GMT

Hi Mirek,

Could you please change methods Array::Create & Vector::Create to make them look like below?

```
template<class TT, class... Args>
TT& Create(Args&&... args)         { TT *q = new TT(pick(args)...); Add(q); return *q; }

template <class... Args>
T&     Create(Args&&... args)    { if(items >= alloc) GrowF(); return *(::new(Rdd())
T(pick(args)...)); }
```

This shouldn't break anything, and as a bonus this should allow to pass arguments by reference in case they do not have a copy constructor, what is quite common with Upp.

Regards,