
Subject: Orbit Fractal (Martin Attractor) Render
Posted by [ren42](#) on Sat, 16 Dec 2017 17:30:44 GMT
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Hello everybody,
after 11 Years i found my way back to do some coding again. (How could i live without Upp such a long time?)

I like eye candy pictures and figured out to code a fractal render with Upp.

Here is a link that explains briefly what an Martin Attractor is:
<http://www.fraktalwelt.de/myhome/simpiter2.htm>

Preview of OrbitFractal:

The next Message or Topic will contain a description and source package

File Attachments

1) [OrbitFractal1.jpg](#), downloaded 854 times

Martin Attractor

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