Subject: Re: New parallelization pattern with CoWork
Posted by koldo on Wed, 27 Dec 2017 20:58:56 GMT
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Hi Mirek

For example ScatterCtrl uses either Draw or Painter.
Painter is much better, but Draw is faster.
In case of Painter, what could be the best way to do it?:
- If MT is chosen, to use CoWork directly
- Use CoWork just if it is explicitly indicated