
Subject: Re: BufferPainter now MT optimized
Posted by [Tom1](#) on Sat, 06 Jan 2018 10:33:38 GMT
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Hi Mirek,

I have started to think if swithing PreClip() on-the-fly is Co() compatible at all. In some rare occasions it seems to cause the issue even when properly bounded between a Begin/End pair.

I think there might be too little parallelism (content) in my testcase to ever face this issue after reordering the PreClip and Begin/End calls.

Best regards,

Tom
