
Subject: Re: BufferPainter now MT optimized
Posted by [mirek](#) on Sat, 06 Jan 2018 12:14:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Tom1 wrote on Sat, 06 January 2018 11:33Hi Mirek,

I have started to think if swithing PreClip() on-the-fly is Co() compatible at all. In some rare occasions it seems to cause the issue even when properly bounded between a Begin/End pair.

I think there might be too little parallelism (content) in my testcase to ever face this issue after reordering the PreClip and Begin/End calls.

Best regards,

Tom

Actually, PreClip originally was not meant to be switched on-the-fly at all... :)

It is not attribute, just the setting of whole BufferPainter, sort of like Co or image dimensions.

Mirek
