
Subject: Re: Compile to 32 bit on Linux 64 bit
Posted by [forlano](#) on Sat, 13 Jan 2018 17:16:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

forlano wrote on Wed, 10 January 2018 15:18

edit: today I have installed libxft-dev:i386 . The installation removed the libxft-dev at 64 bit. However I was able to compile a 32 bit application. Then I tried to compile the 64 bit application. Obviously the compiler complained the missing libxft-dev. I tried to install it but it removed the 32 bit version! A nightmare. It seems libxft-dev cannot coexist in the same machine in 32 and 64 bit mode. This prevent to compile easily a program in 32 and 64 bit... at least on lubuntu

Today I succeeded to compile a 32 bit GUI app on a 64 bit platform (Lubuntu 16.10). I had to install several libraries (I remember correctly):

```
libfreetype6:i386  
libx11-dev:i386  
libxrender-dev:i386
```

with:
sudo apt-get install LIBNAME

and then the tricky

```
libxft-dev:i386
```

that produced conflict with the 64 bit version. I tried to download it via

```
sudo apt-get download libxft-dev:i386
```

and then with a double click it opened the deb packager program that installed it without checking anything else.

At this point the compilation was OK. I tested the program on a real 32 bit computer and it worked.

Luigi
