Subject: Re: Crash on "package organizer" entry
Posted by mirek on Mon, 15 Jan 2018 11:16:26 GMT
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Well, I think that the correct should be:

```
void Value::Serialize(Stream& s) {
 RegisterStd();
 dword type;
 if(s.IsLoading()) {
  s / type;
  if(type >= 0x8000000)
   s.LoadError();
  Free();
  int st = type == VOID_V ? VOIDV : type == STRING_V ? STRING : type;
  if(st == STRING)
   s % data;
```

But that is fundametaly equivalent to current code in release AFAIK.

Now the real problem here seems to be that UppList->Serialize is called (which is Ctrl::Serialize) instead of UppList->SerializeSettings.

It looks like some stuck configuration of Upp:

```
void PackageEditor::Serialize(Stream& s) {
 int version = 3;
 s / version;
 if(version >= 3) {
  filelist.SerializeSettings(s);
  package.SerializeSettings(s);
 }
 else {
  s % filelist;
  s % package % package;
 }
 SerializePlacement(s);
 if(version >= 1 && version <= 2) {
  Splitter dummy;
  s % dummy % dummy % dummy % dummy % dummy % dummy;
 }
}
```

- we should be at version 3 now, calling UppList->SerializeSettings.

Anyway, it should not crash either. If you have it in debugger, on what line exactly in Value::Serialize does it crash?

(If it is ASSERT line, does the crash happens on debug mode only?)

Mirek