Subject: GetFontInfo without a Draw object?
Posted by Werner on Sat, 26 Aug 2006 11:14:35 GMT
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I would like to extend the "reference/Display" example so that only these files are added to the DropList which are scalable (scaleable).

I should be able to write as follows:

```
...
Font fnt;
FontInfo fi;
for(int i = 0; i < Font::GetFaceCount(); i++)
{
    fnt = Font(i, 20);
    fi = Draw::GetFontInfo(fnt)
    if (fi.IsScaleable)
        dl.Add(i);
}
...
```

But that doesn't work. The compiler tells me that "GetFontInfo" is a non-static private member function of the Draw class. And "Draw.h" tells me even more that "GetFontInfo" or "private: GetFontInfo" respectively is deprecated.

What now?

Werner