
Subject: Re: bug? msvc implicit /mt switch
Posted by [mirek](#) on Wed, 31 Jan 2018 17:48:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

luoganda wrote on Thu, 04 January 2018 21:45ver11658:
when project is set to singlethreaded(inPackageConfig) and build method to AllStatic,
there is an implicit /mt switch.
In code it's somewhere in between Package organizer(compiler options) and Build
method(common options)

This is standard since ~2016. We do not care to use different code for ST anymore (performance
impact is negligible).

Mirek
