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Subject: Re: Random problems with destructors in GUI classes

Posted by [mirek](#) on Fri, 09 Feb 2018 12:36:36 GMT

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koldo wrote on Thu, 08 February 2018 11:25 Thank you Honza

This would mean that all GUI user classes must have virtual destructors?

'virtuality' of destructor is inherited. Since Ctrl has virtual destructor, it is not really necessary to declare destructor virtual in derived classes.

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