Subject: Re: ArrayCtrl in Windows 10

Posted by copporter on Tue, 13 Feb 2018 11:23:01 GMT

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This problem is unavoidable. The skinning API is not so powerful to perfectly fix this and the U++ solution is correct: do the best job you can do and hope for the best.

But if it bothers you, you need to take:

HeaderCtrl::StyleDefault().Write()

and overwrite that style.

Do this in your "main" method, before instantiating your window and you should be fine.

I need to look up what to write into that style to make it look exactly like your proposal.