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Subject: Re: Vector<Vector<double>>

Posted by [Upp\\_User](#) on Thu, 22 Feb 2018 07:22:26 GMT

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Thanks for the clarification. i modified as below and it worked as expected.

```
void Bezier::getBez()
{
    cout<<"generating the square matrix"<<endl;

    for(int i=0;i<5;i++)
    {
        for(int i=0;i<5;i++)
        {
            tbez.Add()=double(i);
        }
        bezy<<tbez;
        tbez.Clear();
    }

}
```

But is there an easy way to directly assign the values. like, `bezy[i][i]=double(i)?`, using it, is not giving any compilation error, but shows assertion failed.

Thanks

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