
Subject: Re: Touchscreen on raspberry: problem with events

Posted by [mirek](#) on Mon, 26 Feb 2018 15:20:41 GMT

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Giorgio wrote on Mon, 26 February 2018 14:55: Hi Mirek,
this is the log with LOG() of a single tap (using the latest stable version of upp):

```
MouseMove
p = [155, 136]
keyflags & K_MOUSELEFT = 8388608
MouseMove
p = [155, 136]
keyflags & K_MOUSELEFT = 0
MouseMove
p = [155, 136]
keyflags & K_MOUSELEFT = 0
LeftDown
p = [155, 136]
keyflags & K_MOUSELEFT = 0
LeftUp
p = [155, 136]
keyflags & K_MOUSELEFT = 0
MouseMove
```

That does not make sense at all... :)

Would it be possible to do test, with logs in GtkEvent.cpp:

```
#include <CtrlCore/CtrlCore.h>
```

```
#ifdef GUI_GTK
```

```
namespace Upp {
```

```
#define LLOG(x) // DLOG(rmsecs() << ' ' << x)
```

```
#define LOG_EVENTS
```

```
void Ctrl::AddEvent(gpointer user_data, int type, const Value& value, GdkEvent *event)
{
    if(Events.GetCount() > 50000)
        return;
    GEvent& e = Events.AddTail();
    e.windowid = (uint32)(uintptr_t)user_data;
    e.type = type;
```

```
e.value = value;
gint x, y;
GdkModifierType mod;
gdk_window_get_pointer(gdk_get_default_root_window(), &x, &y, &mod);
e.mousepos = Point(x, y);
e.state = mod;
e.count = 1;
e.event = NULL;
if(event) {
    e.time = gdk_event_get_time(event);
    e.event = gdk_event_copy(event);
}
else {
    e.time = gtk_get_current_event_time();
    e.event = gtk_get_current_event();
}
    DUMPHEX(mod);
}
```

Mirek
