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Subject: How to properly set a timer

Posted by [koldo](#) on Thu, 01 Mar 2018 09:19:06 GMT

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Hello all

This question is strangely derived from this post.

I wanted to ask you how to set properly a timer. Three options:

1. Inside a class derived from Ctrl

`SetTimeCallback(time, THISBACK(callbackFunction));`

2. In a GUI program, in a class not derived from Ctrl

`???`

3. In a console program

`???`

For the option 2, I have used historically `::SetTimeCallback(time, THISBACK(callbackFunction));`  
However, for unknown reasons, it may sometimes crash the program.

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