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Subject: Re: MessageCtrl: A passive notifications ctrl and manager.

Posted by [Oblivion](#) on Mon, 12 Mar 2018 10:34:23 GMT

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Hello Luigi,

with no success. Perhaps I must use several MessageCtrl and bind each of them to a different ctrl.

This is possible (and in some rare cases, might be useful) but not necessary. A single instance of MessageCtrl is usually sufficient.

All you need to do is pass a pointer to your ctrl:

```
messages.Clear(&editor)
```

(One shortcoming of the MessageCtrl is that currently you cannot target a single message box automatically. Will be available soon though.)

Best regards,  
Oblivion

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