Subject: Simple trick to have have bot JSON and XML for a class Posted by mirek on Tue, 03 Apr 2018 15:46:22 GMT View Forum Message <> Reply to Message

I needed class to support both JSON and XML. Initially, I have implemented both Xmlize and Jsonize but that is tedious.

Then I have found an obvious solution to the problem:

```
template <class T>
void MyClass::lze(T& io)
{
    io
    ("min", uMin)
    ("max", uMax)
.....
}
```

```
void MyClass::Xmlize(XmlIO& xml) { Ize(xml); }
```

```
void MyClass::Jsonize(JsonIO& json) { Ize(json); }
```

Perhaps this will help somebody... :)

```
Page 1 of 1 ---- Generated from U++ Forum
```