
Subject: [Solved] CodeEditor: press BACKSPACE (and DELETE) key twice in order to remove one char.

Posted by [omari](#) on Wed, 04 Apr 2018 11:31:28 GMT

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in TheIDE, Whenever I delete a character, I have to visually check if the character has delete, otherwise, I retype the delete key.

after investigation, i found the solution here:

```
bool TextCtrl::RemoveSelection() {
    int64 l, h;
    if(anchor < 0) return false;
    if(IsRectSelection())
        l = RemoveRectSelection();
    else {
        GetSelection(l, h);
        if(l == h) return false;    <--- Add this line
        Remove((int)l, int(h - l));
    }
    anchor = -1;
    Refresh();
    PlaceCaret(l);
    Action();
    return true;
}
```

when there is no selection, GetSelection set l and h to same value then RemoveSelection() shall return false.

Adding the line if(l == h) return false; seem to resolve the problem.
