Subject: Re: DropList with "quick trigger option": best way to implement? Posted by Werner on Mon, 28 Aug 2006 19:57:40 GMT

View Forum Message <> Reply to Message

luzr wrote on Sun, 27 August 2006 22:56...

I guess it would still have sense to make another short summary of basic U++ techniques / features. Posts like yours help me to identify areas...

Mirek

I would appreciate a short outline telling me what Ultimate++ does when it is notified of an event by the OS .

And I would appreciate documentation where functions and defines are in alphabetical order .

Werner