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Subject: Re: [FEATURE + patch] StaticText : Add missing GetData/SetData overloads

Posted by [mirek](#) on Wed, 18 Apr 2018 07:05:11 GMT

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Unfortunately, I had to rollback this change, as I have found code that really considers Label text as decoration and Label having no value at all, so assigning Null to it is not supposed to change the decoration.

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