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Subject: design custom controls

Posted by [ronnie@ijpc.nl](mailto:ronnie@ijpc.nl) on Mon, 28 Aug 2006 23:50:07 GMT

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Hi,

I'm pretty new here, so forgive me if me questions were described earlier. Is there a common way to design custom controls? In MFC I can use png image's to draw controls en add some handles to it (like click, mouse hover etc.)

What's the best way to do it in Ultimate++? The main reason is I want to give my app's a custom look instead of a platform Native look. Maybe somebody knows where I can find example code for this. Just a funny looking button created by images would be enough.

Thanks for your reply.

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