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Subject: Re: design flaw in scatterctrl?

Posted by [Klugier](#) on Sun, 13 May 2018 20:36:36 GMT

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Hello Koldo,

Just read about override keyword in <http://en.cppreference.com/w/cpp/language/override>. Here is my commit <https://github.com/ultimatepp/mirror/commit/c19d097bc3c0053874106568c740ad927c843de6> that do the same in TheIDE.

Quote:

Thank you for your proposal. Could you indicate how to do it? I understood that "override" keyword was used in derived class, not in base class.

Yes it only applies to derived class.

Sincerely,  
Klugier

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