Subject: Re: Critical issues to resolve for U++ 2018.1 - please suggest Posted by copporter on Wed, 16 May 2018 09:57:02 GMT

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Well, you know how this goes. I program in phases on different projects, and only 3 are in U++. So there are a couple of months of U++ work and activity on forum and then I'm gone :p.

I'm back now for a couple of months and another feature phase on my projects, so back to the old problems.

I got today one of these signature debugger hangs.

I'm testing:

WaitForSingleObject(hProcess, INFINITE);

I'll get back to you in a few days to see if this helps in any way...