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Subject: Re: What flag for conditional compile to GUI or CLI

Posted by [omari](#) on Mon, 21 May 2018 17:17:55 GMT

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Each flag name is prefixed with "flag" e.g. flagGUI, flagDEBUG. Hence you can test for these in source code with `#ifdef` or `#if defined(flagNAME)`.

example :

```
#ifdef flagGUI
#include <CtrlLib/CtrlLib.h>
#endif
```