Subject: Linking simple Skylark application under Windows
Posted by lovmy on Thu, 24 May 2018 11:35:25 GMT
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Hello,

I'm trying to compile simple Skylark application (without database) under Windows and i have this linking error:

```
----- Skylark ( MT GCC DEBUG DEBUG_FULL WIN32 ) (1 / 2)
App.cpp
Preprocess.cpp
Compile.cpp
Optimize.cpp
Exe.cpp
Renderer.cpp
Sql.cpp
Http.cpp
Session.cpp
Dispatch.cpp
StdLib.icpp
Static.icpp
Skylark: 12 file(s) built in (0:17.68), 1473 msecs / file, duration = 19313 msecs, parallelization
100%
Creating library...
...
F:/upp/uppsrc/Skylark/Sql.cpp:12: undefined reference to `Upp::FieldOperator::FieldOperator()'
F:/upp/out/MyApps/Skylark/MINGW.Debug.Debug_Full.Mt.Noblitz\Skylark.a(Sql.o): In function
`ZN3Upp4SqlRD1Ev':
F:/upp/uppsrc/Sql/Sqls.h:283: undefined reference to `Upp::Sql::~Sql()'
F:/upp/out/MyApps/Skylark/MINGW.Debug.Debug_Full.Mt.Noblitz\Skylark.a(Sql.o): In function
`ZNK3Upp6VectorINS_13SqlColumnIn
   foEE3GetEi':
F:/upp/uppsrc/Core/Vcont.h:87: undefined reference to `Upp::AssertFailed(char const*, int, char
const*)'
F:/upp/out/MyApps/Skylark/MINGW.Debug.Debug_Full.Mt.Noblitz\Skylark.a(Sql.o):Sql.cpp:(.rdata
$_ZTVN3Upp17sFieldsToRendererE
   [__ZTVN3Upp17sFieldsToRendererE]+0x8): undefined reference to
`Upp::FieldOperator::Field(Upp::Ref)'
F:/upp/out/MyApps/Skylark/MINGW.Debug.Debug_Full.Mt.Noblitz\Skylark.a(Sql.o):Sql.cpp:(.rdata
$_ZTVN3Upp17sFieldsToRendererE
   [__ZTVN3Upp17sFieldsToRendererE]+0x10): undefined reference to
`Upp::FieldOperator::Field(char const*, Upp::Ref, bool*
   )'
F:/upp/out/MyApps/Skylark/MINGW.Debug.Debug_Full.Mt.Noblitz\Skylark.a(Sql.o):Sql.cpp:(.rdata
$_ZTVN3Upp17sFieldsToRendererE
   [__ZTVN3Upp17sFieldsToRendererE]+0x14): undefined reference to
`Upp::FieldOperator::Width(int)'
```

F:/upp/out/MyApps/Skylark/MINGW.Debug.Debug_Full.Mt.Noblitz\Skylark.a(Sql.o): In function `ZN3Upp17sFieldsToRendererD1Ev':

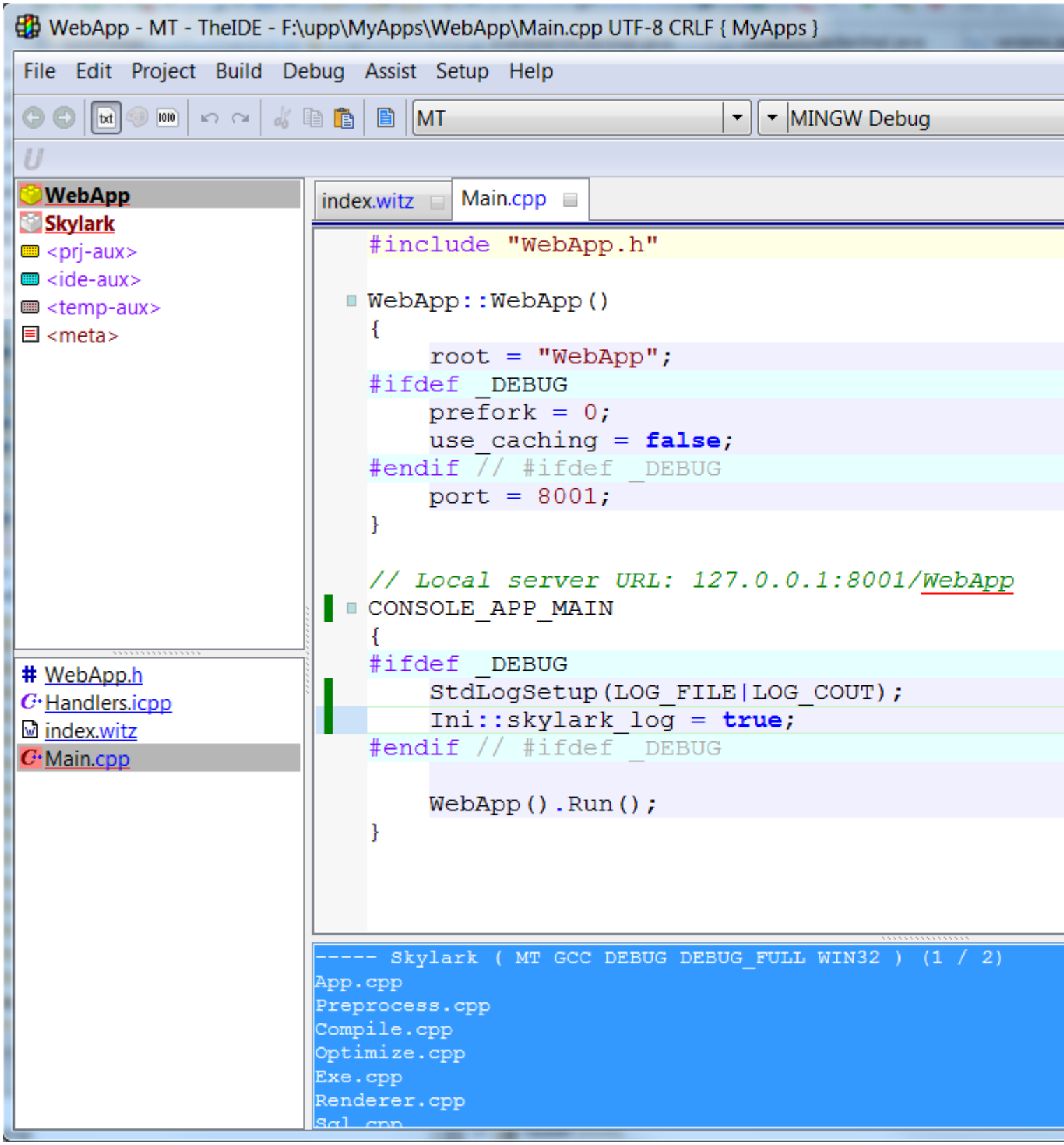
F:/upp/uppsrc/Skylark/Sql.cpp:5: undefined reference to `Upp::FieldOperator::~FieldOperator()'
collect2.exe: error: ld returned 1 exit status

There were errors. (0:38.72)

Can you help me ?

File Attachments

1) Skylark.png, downloaded 648 times


WebApp - MT - TheIDE - F:\upp\MyApps\WebApp\Main.cpp UTF-8 CRLF { MyApps }
File Edit Project Build Debug Assist Setup Help
MT
MINGW Debug
WebApp
Skylark
<prj-aux>
<ide-aux>
<temp-aux>
<meta>
WebApp.h
Handlers.icpp
index.witz
Main.cpp
index.witz
Main.cpp
#include "WebApp.h"
WebApp::WebApp()
{
root = "WebApp";
#ifdef _DEBUG
prefork = 0;
use_caching = false;
#endif // #ifdef _DEBUG
port = 8001;
}
// Local server URL: 127.0.0.1:8001/WebApp
CONSOLE_APP_MAIN
{
#ifdef _DEBUG
StdLogSetup(LOG_FILE|LOG_COUT);
Ini::skylark_log = true;
#endif // #ifdef _DEBUG
WebApp().Run();
}
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