Subject: Re: Formatting text with percent sign
Posted by Tom1 on Thu, 31 May 2018 19:05:32 GMT
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Hi,

I'm beginning to think that I have made a mistake on this one. More specifically, I was basically using an equivalent of printf(Format("% %%%%",12.3)); in a console app. This may well be the reason for needing four percent signs to propagate a single % character all the way through to the console output. I cannot confirm this here at home, but tomorrow at the office I will know.

Klugier, could you please freeze the update to documentation until this can be confirmed? (And if it proves to be just two percent signs (%%) that is needed, like it looks right now, then add that to the documentation instead.)

Oblivion, thanks for pointing out this issue.

Thanks and best regards,

Tom