Subject: Re: [PROPOSAL] Redesigned Assembly Setup Dialog
Posted by Sender Ghost on Wed, 06 Jun 2018 16:26:00 GMT
View Forum Message <> Reply to Message

Hello Oblivion.

Oblivion wrote on Tue, 05 June 2018 18:59IMO the existing assembly setup dialog is somewhat cumbersome and unintuitive
I think, that this may depend from experience of concrete person. There is maybe some purpose for current design. For example, possibility to copy/paste needed string(s).

The current "Assembly setup" dialog allows to configure "Package nests" with using a single EditString.
The ">" button is multi-functional for "Package nests", which allows to:
- Add path for new nest, if cursor after last ";" character or nests are empty
- Change path for selected nest (e.g. between ";" character(s)) otherwise

Oblivion wrote on Tue, 05 June 2018 18:59I redesigned it around an ArrayCtrl (with row-moving (up/down), and multiselect (for deletion).
I think, that possible to implement what you proposed for "Package nests" in a separate window, which invoked on some FrameRight<Button> click (e.g. near ">" button). Attached some patch as example (based on 11983 revision).

File Attachments
1) uppsrc_ide.diff, downloaded 340 times