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Subject: Re: [PROPOSAL] Redesigned Assembly Setup Dialog

Posted by [Sender Ghost](#) on Wed, 06 Jun 2018 16:26:00 GMT

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Hello Oblivion.

Oblivion wrote on Tue, 05 June 2018 18:59IMO the existing assembly setup dialog is somewhat cumbersome and unintuitive

I think, that this may depend from experience of concrete person. There is maybe some purpose for current design. For example, possibility to copy/paste needed string(s).

The current "Assembly setup" dialog allows to configure "Package nests" with using a single EditString.

The ">" button is multi-functional for "Package nests", which allows to:

- Add path for new nest, if cursor after last ";" character or nests are empty
- Change path for selected nest (e.g. between ";" character(s)) otherwise

Oblivion wrote on Tue, 05 June 2018 18:59I redesigned it around an ArrayCtrl (with row-moving (up/down), and multiselect (for deletion).

I think, that possible to implement what you proposed for "Package nests" in a separate window, which invoked on some FrameRight<Button> click (e.g. near ">" button). Attached some patch as example (based on 11983 revision).

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#### File Attachments

1) [uppsrc\\_ide.diff](#), downloaded 213 times

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