Subject: Re: OpenGL example does not work
Posted by pepe1970 on Mon, 25 Jun 2018 19:22:23 GMT

View Forum Message <> Reply to Message

Hello,
i'm new in this forum, and i'm not a guru of c++, but i like this work and i'm following it from 2006.
it is really a great job, i'm using it for small programs and to learn c++.
Any way i was working with opengl for my hobbies, and with upp version 11540 all was working
very well, but i decide to migrate to version 11873 and it stopped working.
I tried some debug, and i discovered that "virtual void GLPaint()" is out of system message queue.
hope this can help to solve the issue.
thanks a lot for your work.
Ciao. :)