Subject: Re: OpenGL example does not work Posted by pepe1970 on Mon, 25 Jun 2018 19:22:23 GMT

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Hello,

i'm new in this forum, and i'm not a guru of c++, but i like this work and i'm following it from 2006. it is really a great job, i'm using it for small programs and to learn c++.

Any way i was working with opengl for my hobbies, and with upp version 11540 all was working very well, but i decide to migrate to version 11873 and it stopped working.

I tried some debug, and i discovered that "virtual void GLPaint()" is out of system message queue. hope this can help to solve the issue.

thanks a lot for your work.

Ciao.:)