
Subject: Re: how to chameleon the ScrollBar ctrl?
Posted by [cbpporter](#) on Fri, 27 Jul 2018 14:11:35 GMT
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You need a reference to the ScrollBar style:
`ScrollBar::Style& d = ScrollBar::StyleDefault().Write();`

Then you need to overwrite d.hlower, d.hthumb, d.hupper, d.vlower, d.vthumb, d.vupper with images.

It is fairly straight forward, with 2 buttons and the thumb.

There is little more to it with the up, down, left and right fields too.
