

---

Subject: Re: ONE and assignement

Posted by [mirek](#) on Sat, 28 Jul 2018 15:06:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

mdelfede wrote on Sat, 28 July 2018 14:46Thank you!

BTW, I've seen that One<> is also missing DeepCopyNew()... when I use operator <<= to get a deep copy of contained object I get a compiler error.

Uhm, that is leftover from pre c++11 Core. DeepCopyNew was means to allow polymorphic copy, but I do not remember anybody ever using it. For current core it is replaced (in Array) with simple clone (non-polymorphic), so that is how I have fixed it here...

Mirek

---