
Subject: Re: ONE and assignement

Posted by [mirek](#) on Sun, 29 Jul 2018 08:35:28 GMT

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mdelfede wrote on Sun, 29 July 2018 10:22 So the only way to deep copy an One<> is to use:
Btw, also the clone() complains about missing DeepCopyNew.

Now that is really weird, as "DeepCopyNew" identifier does not exist in U++ sources...
