
Subject: Re: First milestone reached - I am now working in cocoa theide...

Posted by [Novo](#) on Sun, 05 Aug 2018 15:30:23 GMT

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I've fixed the problem by upgrading Xcode from version 8 to version 9. So, I guess, Xcode 9 is a requirement.

Anyway, Xcode 8 had a terrible bug, hopefully it is fixed in 9.

mirek wrote on Fri, 03 August 2018 11:54

Interestingly, there is no /usr/include on my mac.... Maybe that is related.

I'm using Homebrew. I guess /usr/include was created by it. On the other hand, I'm compiling Upp on my old development machine, so, this directory could have been created by other software ...

The only change I've made, I've replaced "/usr/X11R6/lib" with "/usr/X11/lib". I'm using XQuartz as the XServer...

mirek wrote on Fri, 03 August 2018 11:54

`gcc -Wp,-v -stdlib=libc++ -x c++ -fsyntax-only`

Thanks for the tip! I didn't know that.
