
Subject: Re: ASyncWork/CoWork Cancel() method leads to deadlock (when used with GuiLock)

Posted by [mdelfede](#) on Tue, 28 Aug 2018 15:25:47 GMT

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I stumbled many times on this problem (mostly when calling inside a thread, like Ctrl::Call()) and always solved with LeaveGuiMutexAll().
The new way is obviously better!
