
Subject: Re: Compile Error on Windows 10
Posted by [Krantz](#) on Mon, 03 Sep 2018 10:38:47 GMT
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Below attached are screenshots of TheIDE and Build-Method dialog when I try to compile the tutorial Gui01.

The problems happened in package Core, where the compiler reports "wchar does not name a type". This screenshot is really using my own MinGW-w64, but the official "upp with mingw" reports exactly the same error message.

I guess some configuration of Upp went wrong, but I cannot figure out what's going on.

File Attachments

1) [altogether.png](#), downloaded 400 times

Gui01

- Core
- CtrlCore
- CtrlLib
- Draw
- PdfDraw
- RichText
- plugin/bmp
- plugin/png
- plugin/z
- <prj-aux>
- <ide-aux>
- <temp-aux>
- <meta>

```
main.cpp
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

GUI_APP_MAIN {
    PromptOK("Hello world");
}
```

main.cpp

File	Line	Message (4)
./string.h	3	error: 'wchar
./string.h	15	error: 'force
./string.h	17	error: 'wchar
./string.h	19	error: 'byte'
./string.h	19	error: expect
./string.h	20	error: 'int cm
./string.h	20	error: 'wchar