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Subject: Re: UHD fixes and tweaks

Posted by [cbpporter](#) on Mon, 10 Sep 2018 08:26:50 GMT

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mirek wrote on Fri, 07 September 2018 10:14 Debug/Run options... now has new 'Disable UHD' flag. If activated, this forces the developed application to be launched in "non-UHD" mode. Nice option, but it would have been better to set the scale with a percentage.

Currently, I'm running Windows 10 DPI fix. Luckily, it is not needed for U++. But some other apps are blurry in UHD mode.

The fix works fine but it does make you restart windows after any change to zoom factor.

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