Subject: Problem with menu accelerators
Posted by Novo on Mon, 01 Oct 2018 14:46:35 GMT
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I'm getting a weird problem with menu accelerators.

The app is compiled with the "GUI SSE2 .USEMALLOC" flags.
The code is below.
```
menu.Add("Open file", THISBACK(OpenFile)).Key(K_CTRL_O);
menu.Add("Reread file", THISBACK(OnReRead)).Key(K_CTRL_R);
```

Accelerators in TheIDE look fine. What could possibly be wrong with my app?

File Attachments

1) Screen Shot 2018-10-01 at 10.20.21 AM.png, downloaded 1093 times

