
Subject: Re: Problem with menu accelerators
Posted by [Novo](#) on Wed, 03 Oct 2018 13:46:48 GMT
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I'm always using the latest trunk.
My another app doesn't have such problem. In both apps file's charset is set to "Default".
In the TheIDE Setup -> Settings -> Editor -> Default charset is set to UTF8.
The app having problem with menu accelerators doesn't have this problem in Windows and in Linux. I'm distributing it for 7 years ...

The problem is not urgent. My app is free and I'm just reporting a possible bug.
I'll be waiting for NSMenu ...

Thank you for developing UPP and porting it to Mac!
