
Subject: Re: Problem with menu accelerators
Posted by [mirek](#) on Wed, 03 Oct 2018 18:22:49 GMT
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Novo wrote on Wed, 03 October 2018 19:48mirek wrote on Wed, 03 October 2018 11:42
That would be hard to integrate ("shouldn't rely" part).

I think we should just deprecate SetDefaultCharset.
I somewhat doubt that deprecating of SetDefaultCharset is easier.
What will you do with functions taking CHARSET_DEFAULT as an argument?
CHARSET_DEFAULT should disappear in such case ...
IMHO, it is easier to fix places which explicitly require UTF8 ...

Well, the place is "Ctrl::GetKeyDesc". I am really not sure how reasonably fix it, except maybe reverting to text names ("Ctrl"...) if charset is not UTF8 (but even that will some people report as bug).

I understand the need for maintaining charsets for old apps - in windows. But I do not think that spending much effort to make U++/cocoa compatible with legacy encodings is worth it...
