
Subject: Re: GridCtrl + rich texts

Posted by [deep](#) on Mon, 15 Oct 2018 09:43:03 GMT

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Hi

I have done this. Which is working for me for GridCtrl.

It is not elegant but working.

Color in QFT must be given as "[@(nn.nn.nn) " or "\$ (nn.nn.nn) "

```
class Gridqtfdisplay : public GridDisplay
{
public:
virtual void Paint ( Draw& w, int x, int y, int cx, int cy, const Value& val, dword style,
    Color& fg, Color& bg, Font& fnt, bool found, int fs, int fe )
{
    String s;
    s = val;
    RegExp r1 ( "\\([\\@\\$]\\)(\\d+)\\.\\(\\d+)\\.\\(\\d+)\\)", RegExp::UNICODE );

    while ( r1.GlobalMatch ( s ) )
    {

        if ( r1[1] == "@" )
            fg = Color ( StrInt ( r1[2] ), StrInt ( r1[3] ), StrInt ( r1[4] ) );

        if ( r1[1] == "$" )
            bg = Color ( StrInt ( r1[2] ), StrInt ( r1[3] ), StrInt ( r1[4] ) );
    }

    QTFDisplay().Paint ( w, RectC ( x, y, cx, cy ), val, fg, bg, style );
}
};
```
