
Subject: problem with IEBrowser from Control4U
Posted by [Xemuth](#) on Thu, 25 Oct 2018 14:20:51 GMT
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Hello Everyone !

Today I'm trying to use InternetExplorerBrowser from Control4U.

Here is my code :

leController.lay

LAYOUT(leControllerLayout, 328, 272)

ITEM(InternetExplorerBrowser, myle, SetStatus(false).LeftPosZ(16, 296).VSizePosZ(28, 28))

END_LAYOUT

main.cpp

```
#include "leController.h"
#include <Controls4U/Controls4U.h>
#include <Controls4U/ActiveX.h>
#include <Controls4U/ActiveX_base.h>
leController::leController()
{
    CtrlLayout(*this, "Window title");
    myle.SetStatus("true");
    myle.Browse("www.google.fr");

}

GUI_APP_MAIN
{
    leController().Run();
}
```

leController.h

```
#ifndef _leController_leController_h
#define _leController_leController_h

#include <CtrlLib/CtrlLib.h>
#include <Controls4U/Controls4U.h>
#include <Controls4U/ActiveX.h>
#include <Controls4U/ActiveX_base.h>
using namespace Upp;

#define LAYOUTFILE <leController/leController.lay>
#include <CtrlCore/lay.h>
```

```
class ieController : public WithIEControllerLayout<TopWindow> {  
    InternetExplorerBrowser ie;  
  
public:  
    typedef ieController CLASSNAME;  
    ieController();  
};  
  
#endif
```

This small code work but my IEBrowser do not appear in my TopWindow (the Control4U_Demo worked perfectly).

Can someone help me guess why the problem occure ?

Thanks in advance, have a good day !

File Attachments

1) [unknown.png](#), downloaded 295 times
