Subject: problem with IEBrowser from Control4U
Posted by Xemuth on Thu, 25 Oct 2018 14:20:51 GMT
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Hello Everyone !

Today I'm trying to use InternetExplorerBrowser from Control4U.
Here is my code :
IeController.lay

```
LAYOUT(IeControllerLayout, 328, 272)
 ITEM(InternetExplorerBrowser, myIe, SetStatus(false).LeftPosZ(16, 296).VSizePosZ(28, 28))
END_LAYOUT
```

main.cpp

```
#include "IeController.h"
#include <Controls4U/Controls4U.h>
#include <Controls4U/ActiveX.h>
#include <Controls4U/ActiveX_base.h>
IeController::IeController()
{
 CtrlLayout(*this, "Window title");
 myIe.SetStatus("true");
 myIe.Browse("www.google.fr");

}

GUI_APP_MAIN
{
 IeController().Run();
}
```

IeController.h

```
#ifndef _IeController_IeController_h
#define _IeController_IeController_h

#include <CtrlLib/CtrlLib.h>
#include <Controls4U/Controls4U.h>
#include <Controls4U/ActiveX.h>
#include <Controls4U/ActiveX_base.h>
using namespace Upp;

#define LAYOUTFILE <IeController/IeController.lay>
#include <CtrlCore/lay.h>
```

```
class IeController : public WithIeControllerLayout<TopWindow> {
 InternetExplorerBrowser ie;

public:
 typedef IeController CLASSNAME;
 IeController();
};

#endif
```

This small code work but my IEBrowser do not appear in my TopWindow (the Control4U_Demo worked perfectly).
Can someone help me guess why the problem occure ?

Thanks in advance, have a good day !

File Attachments
1) unknown.png, downloaded 353 times