Dear all:

I followed the link:
http://www.codeproject.com/useritems/IntroUpp.asp
to do the test, and I changed the name from SimpleDemo to y1. when compiling, it failed with error: (MSVC71)

Quote:----- CtrlLib (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (1 / 9)
----- CtrlCore (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (2 / 9)
----- RichText (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (3 / 9)
----- Draw (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (4 / 9)
----- Core (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (5 / 9)
----- Image (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (6 / 9)
----- plugin\png (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (7 / 9)
----- plugin\z (GUI MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (8 / 9)
----- y1 (GUI MAIN MSC71 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (9 / 9)
main.cpp
C:\upp\MyApps\y1\main.cpp(12) : error C2660: 'y1' : function does not take 0 arguments
C:\upp\MyApps\y1\main.cpp(12) : error C2228: left of '.Run' must have class/struct/union type
y1: 1 file(s) built in (0:01.40), 1406 msecs / file, duration = 1406 msecs

There were errors. (0:02.00)
I don't change anything. the same env, I redo it with name "SimpleDemo", passed.

Is there any limit to the package name?

(later: I am defeated :-=), I tested yy1,w2,y2, all passed, just y1 doesn't. is that lucky for me ?
BTW, how to delete my package from package lists? I tried overwrite y1, same. I want to delete it and re-create it again.)

(laterr: mode with optimize, before adding widgets, size is about 400K, after adding widgets, size is about 1M. I noticed all of the supported widget are compiled into it, regardless whether or not depend on. Is any consideration in the future to create smaller footprint or use it on the embedded system?
Or is it possible that provide some template/tools that allow user create(share) custom CTRLs, that will increase the ctrls widely and quickly?)

Andy