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Subject: Re: About Serialization

Posted by [mirek](#) on Fri, 02 Nov 2018 08:08:45 GMT

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Tom1 wrote on Thu, 01 November 2018 11:41Hi Mirek,

A quick question here: Is Serialization guaranteed to retain binary compatibility over the years to come and across platforms? I.e. is it safe to store data in files created by `Serialize()` so that they can be read from those same files in the coming years with programs created with future versions of U++?

Best regards,

Tom

Well, this one is interesting... Originally, it was not meant to be (like 15 years ago...), but now it definitely is. As long as you play right with `Serialize` (e.g. carefully version for the future), it is compatible across platforms and future proof.

Mirek

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