Subject: Re: ScatterDraw overhaul. Please review Posted by Oblivion on Mon, 05 Nov 2018 20:11:40 GMT

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Hello,

It looks like a default argument is missing:

ScatterDraw.h, In: 420

 $void\ ZoomToFit(bool\ horizontal,\ bool\ vertical=false,\ double\ factor=0);$ 

^

Or if this is intended, then ScatterDraw\_Demo.cpp, In 46 should be modified:

scatter.ZoomToFit(true); // or false.

Then it works fine.

(By the way, thanks for this package, it is very good and useful!)

Best regards, Oblivion