Subject: Re: CJK (chinesse / japanesse / korean) improvements Posted by unknown user on Fri, 01 Sep 2006 07:25:01 GMT

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I read the link you point, there two ways to translate, one is on compile time, second on runtime. I prefer runtime, because it only need one build exe, people can easily add another language support without recomplie all.

yes, "chinesse i18n codes" t.h has no zhCN info btw,how about the font selector's chinese support(I post it in I18N) thanks