
Subject: Re: Painter refactored/optimized
Posted by [Tom1](#) on Mon, 12 Nov 2018 08:59:06 GMT
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As for a testcase, my (commercial) code is complex and figuring out a testcase will take a while.
I'll see what I can do. Anyway, please let me know if the above already helped you on the track...

Thanks and best regards,

Tom
