Subject: Re: [BUG] DropList selection goes blank...
Posted by mirek on Tue, 13 Nov 2018 08:12:21 GMT

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ptkacz wrote on Tue, 13 November 2018 01:28Thanks Mirek!

Incorrect method, yes. The documentation mentions the SetData / GetData methods only in passing, in the paragraph at the top of the page. Probably should list it in amongst the other Public Methods!

Yeah, well, it is because it is so "central" feature of U++.

If widget holds single value, it has SetData/GetData. And you are supposed to always use ~ and <<= (or SetData/GetData if you have operator overloading phobia, but then it is unlikely that you would like U++ :)

Mirek