Subject: Re: Painter refactored/optimized
Posted by Tom1 on Wed, 14 Nov 2018 12:39:24 GMT

Hi,

You can test with PainterExamples by enabling MT and running Benchmark with OnPath and OnTextPath examples.

Best regards,

Tom

EDIT: 'Pythagoras Tree Image' example portrays this slowdown too. Every other PainterExamples example running MT is on par or faster compared to ST. With my 4C8T Intel Core i7 the best MT gain is about 4x compared to ST. This is common with images and fills. Narrow geometries do not gain so much boost from MT landing at 1x-2x speed improvement.