Subject: Re: Painter refactored/optimized
Posted by Tom1 on Thu, 15 Nov 2018 12:07:49 GMT
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Hi!

Yes it indeed does. But even better: Now my real application rendering vector maps shows for the first time in MT Painter history consistent and significant MT/ST rendering speed gains of about 2.5x on the average with real data! :)

Thank you Mirek very much! You really Rock!

Best regards,

Tom